Lennart Rudolph

CONTACT Information lrudolph (AT) hmc (DOT) edu

EDUCATION

Georgia Institute of Technology, Atlanta, GA

Jan. 2017 - May 2019

https://lennart.page

M.S. Computer Science

Harvey Mudd College, Claremont, CA

Sept. 2012 - May 2016

B.S. Physics

• Major Concentration in Physics with Computers

• Senior Capstone: Atomistic Simulations of White Dwarf Dynamics (LLNL)

SKILLS

Go, Python, SQL, Java, bash, git Docker, Kubernetes, Puppet, Terraform Apache Kafka, Apache Flink, Apache Beam Amazon Web Services, Google Cloud Platform Prometheus, Thanos, Grafana, SignalFx, Splunk

WORK

Principal Software Engineer (VideoAmp)

Mar. 2022 - present

Experience Core Services - Platform Infrastructure

Software Engineer (Yelp)

Oct. 2019 - Mar. 2022

As a member of the Streaming Applications team, I worked on maintaining and improving the data streaming infrastructure and interfaces used for Yelp's Kafka-based data pipeline ecosystem. Designed a system for deprecating unused Avro schemas and Kafka topics. Participated in on-call rotation as first line incident responder responsible for fleet of production Kafka clusters, logging infrastructure, and stream processing infrastructure. Contributed to the architecture and development of a custom Kafka Kubernetes operator, as well as the migration of Kafka clusters from EC2 to a k8s-based internal compute platform.

Technologies used: Apache Kafka, Apache Flink, Apache Beam, Python, Go, Java, Scala, Docker, Kubernetes, AWS, Terraform, Puppet, bash, Prometheus, Thanos, Grafana, SignalFx, Splunk

Back-End Developer (DailyNerve)

May 2016 - Oct. 2019

I wrote and maintained code, tests, and documentation for BigNerve's DailyNerve back-end web API. I trained new back-end team members and led the development of new API features. I rearchitected and reimplemented the API as a platform-agnostic, containerized, microservice-based system.

Technologies used: Go, SQL, bash, AWS, Google Cloud Platform, Elasticsearch, Docker

MISC. PROJECT

EXPERIENCE

Atomistic Simulations of White Dwarf Dynamics (LLNL)

Sept. 2015 - May 2016

Worked on a white dwarf project for the Lawrence Livermore National Laboratory's (LLNL) High Performance Computing Innovation Center as a member of a joint computer science-physics clinic team. Ran molecular dynamics simulations on the Vulcan Blue Gene Q supercomputer using LLNL's dynamic domain decomposition multi-physics particle dynamics code (ddcMD).

Technologies used: C, bash

Wormhole Simulation (HMC)

Apr. 2015 - May 2015

Used Mathematica, concepts from general relativity, and an approach by Kip Thorne et al. to implement a ray-traced interpolation map for the light from a wormhole (see GitHub)

TECHNICAL

Kafka on Kubernetes at Yelp

Dec. 2021, Mar. 2022

Writing Wrote a series of engineering blog posts about Yelp's new Kubernetes-based Kafka deployment model.

https://engineeringblog.yelp.com/2021/12/kafka-on-paasta-part-one.html https://engineeringblog.yelp.com/2022/03/kafka-on-paasta-part-two.html